Entry:

Entries open: 21/10/2024

Entries close: Midnight 17/11/2024

Entry fee is £5 and non-refundable.

Only Entries via https://forms.gle/5UYzxaxpHNXcqPBcA - will be accepted.

Fee payable via:

Payment Link - https://buy.stripe.com/6oE5m4dyu6z22SQdQ

Entry is not valid until payment is received.

You may enter on more than one piece of equipment. (Please submit an entry form and fee for each piece of equipment)

You may not enter on one piece of equipment under two categories.

le. You may enter Beginner Silks and Intermediate Hoop but not Beginner Silks and Intermediate Silks.

Videos should be submitted via Vimeo/Youtube Link. Please ensure the audio has not been muted and your privacy settings allow other people to view the video. Muted/Private videos will not be chased.

"Open" refers to any equipment that can be hung from a single point (Static Trapeze will be entered via Open Category)

Categories:

Age is determined as of entry deadline (17/11/2024).

Minis (8 & Under)

Aerial Hoop

All Abilities

Aerial Silks

All Abilities

Open (Trapeze/Sling/Flying Pole etc.)

All Abilities

Juniors (Ages 9-10):

Aerial Hoop

- Beginner
- Intermediate
- Advanced

Aerial Silks

- Beginner
- Intermediate
- Advanced

Open (Trapeze/Sling/Flying Pole etc.)

- Novice
- Mixed
- Elite (For those who have been a finalist at any national competition.)

Youth (Ages 11-13)

Aerial Hoop

- Beginner
- Intermediate
- Advanced (For those who have been a finalist at any national competition.)

Aerial Silks

- Beginner
- Intermediate
- Advanced (For those who have been a finalist at any national competition.)

Open (Trapeze/Sling/Flying Pole etc.)

- Novice
- Mixed
- Elite (For those who have been a finalist at any national competition.)

Senior (Ages 14-16)

Aerial Hoop

- Beginner
- Intermediate
- Advanced

Aerial Silks

- Beginner
- Intermediate
- Advanced

Open (Trapeze/Sling/Flying Pole etc.)

- Novice
- Mixed
- Elite (For those who have been a finalist at any national competition.)

Doubles (all ages 16 & under)

- Mixed
- Elite (For those who have been a finalist at any national competition.)

Adults (17+):

Aerial Hoop

- Beginner
- Intermediate
- Advanced

Aerial Silks

- Beginner
- Intermediate
- Advanced

Open (Trapeze/Sling/Flying Pole etc.)

- Novice
- Mixed
- Elite (For those who have been a finalist at any national competition.)

Adult doubles (17+)

Instructor/Pro

- Aerial Hoop
- Aerial Silks
- Open/Doubles

All Junior/Youth entries must have parental consent.

For doubles, if one entrant falls into a higher age category you must enter this age group. e.g., 14 & 17 years would have to enter adults.

LEVELS/MOVES RESTRICTIONS:

Any person who has qualified for the final of SW Aerial championships, UKAPC or IPAAT may only enter Advanced/Elite. Unless they have qualified in the novice category.

MARKS WILL BE DEDUCTED FOR PERFORMING MOVES NOT ALLOWED AT YOUR LEVEL. 5 MARKS PER MOVE

Aerial Hoop Restrictions

Beginners:

All bottom bar moves (with at least 2 points of contact) are allowed.

Top bar moves allowed: scarab (inc. 1 hand variation) and top bar Delilah only. No strop work. Dynamic moves allowed: Mini mill wheel and hanging beat to sitting.

We use Spin City as a guide for beginners moves, if unsure please feel free to contact us and check.

Intermediate:

No foot or heel hangs

No elbow rolls, no lion rolls, no rotisserie chicken rolls, no barrel rolls.

No complete release and catch drops (Tombés), one hand or leg must be on the hoop at all times. during drops/rolls.

No extreme flexibility i.e. reaching overhead. Split variations of moves are allowed.

No extreme strength moves i.e. planche & meathooks.

No Inverts on the strop - but moves holding the strop with hand/foot are allowed.

We use Spin City as a guide for beginners moves, if unsure please feel free to contact us and check.

Aerial Silks Restrictions

Beginner:

No Inversion Climbs (Straddle climb overs, Same side climbs, pike hocks climb etc.) - No Aerial inversions (catchers etc.)

Skills in a hitch allowed.

No Skills above 4 climbs.

Drops/Rotations permitted in a hitch.

Intermediate:

No skills in a hitch allowed.

Aerial inversions allowed.

Inversion climbs allowed.

Drops:

No drops of a double rotation (Double Star/Double Fallen Angel/Salto Star etc.)

No unlocked drops allowed (where your hands must leave the post to catch the tail to land your drop - le. Open star, Full Crucifix...)

A (non exhaustive) list of drops permitted at this level - Fallen angel/360 Single star
Tick Tock
Hocks Drop

Open Category Restrictions

Due to the wide over arching nature of this category - we are unable to set guidelines for trapeze, rope, sling, flying pole, aerial umbrella, aerial sphere... the list is quite literally endless and we would be here all year.

With that in mind - we ask that you and your instructor consider whether the moves involved in your routine are of a beginner, intermediate or advanced nature and enter accordingly. If we feel that you have entered an advanced routine in a beginner category, we will move your entry to be judged fairly.

JUDGING CRITERIA:

Floorwork (/10): Fits the theme of routine, flows, performed well and with good technique.

Tricks (/15): Are they interesting, performed neatly and safely, variety of tricks used.

Transitions & Mounts (/10): Do the tricks flow together, are they connected? Are the transitions considered and thoughtful?

Performance (/15): Does the performer engage with the audience and show musicality.

MUSIC:

Maximum Routine Length for all categories is 3mins 30s, marks will be deducted for time over.

Costume:

You will not be judged on costume for the online competition.

Other info and T&Cs:

Only the Top 6 competitors in each category will be provided with feedback.

This will be sent to the email provided on your entry form.

Prizes will be awarded for 1st, 2nd and 3rd place per category.

These will be posted out to the winners as soon as possible once finalists are announced.

Finalists will be announced on our social media pages and website.

No refunds will be given once entered if you decide to withdraw for any reason.

In the event of a tie with 2 or more competitors getting the same number of total points a winner will be declared based on who has the highest score on the Overall Performance section on the judging sheet, if still tied the person with the highest marks in the Tricks section will be the winner.

You may use any routine from a performance from the past 12 months (back dated from 17/11/2024) that shows fair representation of your ability level.

By entering, you agree you have read and understood the terms and conditions, rules and entry criteria